FUTURES ARE CERTAINLY FASHIONABLE AT THE MOMENT.
WOZZOP IS LOOKING FOR GRAPHIC DESIGNERS

We want the magazine to look different each week! The designer’s responsibility is to put together provided content in form of text and pictures in a comprehensive layout ready to print on Monday morning.

TIME OF WORK: Weekend, approx. 4-6 hours (total)
MAIN TOOLS: InDesign, Photoshop

If you’re interested in being part of the Wozzop team send an email to wozzop@gmail.com or contact any of the editors: Justyna (IxD1), Mindy (IDI) or Keyur (IDI).

THANKS FOR YOUR CONTRIBUTIONS.

Thanks for your contributions. Future articles & photos can be sent to wozzop@gmail.com by Friday evenings.

We love hearing from you!

CREDITS

Graphic design and editing: Justyna Fryczak
Contributions: Maria Göransdotter, and all #lifefatUID contributors!

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WEEKLY TED VIDEO

“Emilie Wapnick | Why some of us don’t have one true calling

What do you want to be when you grow up? Well, if you’re not sure you want to do just one thing for the rest of your life, you’re not alone. In this illuminating talk, writer and artist Emilie Wapnick describes the kind of people she calls “multipotentialites” — who have a range of interests and jobs over one lifetime. Are you one?

HUMlab hosts a number of short courses every term, lasting about three hours. These short courses are free to students and university staff. If you have any suggestions for short courses you would like to see in HUMlab, please let us know!

If you’re interested in joining some of the courses remember to register!

THURSDAY, OCTOBER 22
EXPLORING OPEN-SOURCE TOOLKITS FOR INTERACTIVE WEB MAP APPLICATIONS

Practically every dataset is connected to space in some fashion, and the visualization of spatial data has become a mainstay in the digital world. Development of open source tools for mapping and visualizing data interactively online has taken significant steps in recent years, and the skills required to operate these have similarly reduced in magnitude.

THURSDAY, NOVEMBER 12
EXPERIMENTING WITH SOUND USING MAXMSP

MAX/MSP is a visual programming language used to experiment with music and multimedia. The program is used by composers, video artists and artists all over the world to create sound compositions, applications, live performances or interactive sound/video installations.

THURSDAY, DECEMBER 3
CREATE GAMES WITH UNITY 3D

Unity is a 3D engine and development platform for games and interactive 3D visualization. The program finished components make it easy to get started with the creation, even without extensive knowledge. It does not mean that the user is not limited to ready-made solutions but are free to program their own components and import 3D models, textures, graphics and sound to their projects.

THANKS FOR YOUR CONTRIBUTIONS.

Thanks for your contributions. Future articles & photos can be sent to wozzop@gmail.com by Friday evenings.

We love hearing from you!
SHARE YOUR PROJECTS, FIKAS AND CLASS MOMENTS WITH UID BY SENDING YOUR PHOTOS TO WOZZOPGMAIL.COM

@achievunlock Those colors! Those views from the MA studio! #lifeatuid

@anabolisasteroidi: Fins working late hours #dreamteam #tired #lifeatuid

@anabolisasteroidi: This is not fun anymore #lifeatuid #newrecord #tired

@btl604 Nap time #lifeatuid

@chadudrafa Looks like me! Thank you idi buddies "O" #lifeatuid

@tthemonstalove Super eraser cat finally feels at home on my desk with the 3D printed throne it always felt it deserved #lifeatuid

@btl604 #lifeatuid

@btl604 #lifeatuid

@mimmimamm stickycake will never be too sticky #lifeatuid

@joellecarlson Looking back at my notebook. Erik Stolterman and Liz Sanders on stage at UID #lifeatuid

@monyayawan: The most fun project - building a shoe inspired by Volvo in clay!! #lifeatuid

@sonyaswan Söndags-häng! #lifeatuid

@oncebjedi: IxD writing club #lifeatuid

@carolinaweigl #lifeatuid

@daanhekking Potluck with APD1 #lifeatuid

@linaaasen: Exciting project for APD2 in UID! #lifeatuid

@deedeecarlson Looking back at my notebook. Erik Stolterman and Liz Sanders on stage at UID #lifeatuid

@monyayawan: The most fun project - building a shoe inspired by Volvo in clay!! #lifeatuid

(UID) Hector’s birthday

The amazing IxD fika - apple roses!
**ARE YOU SITTING TOO MUCH?**

https://youtu.be/uiKg6JfS658

Sitting can be a nice break from a busy day. But considering many of us spend our entire workday at a desk, followed by downtime in front of a computer or TV, one has to wonder: how exactly is sitting affecting your body? The answer is pretty shocking. After only 3 hours of sitting, there is a 50% drop in artery dilation, and as a result a decrease in blood flow.

**EARLY BIRDS Vs NIGHT OWLS**

http://youtu.be/BPJ0729NVjw

You may have heard the saying ‘the early bird gets the worm’, but when it comes to humans, do morning people really have an advantage over night owls? The somewhat surprising truth is that we have little say in sleep preference, as it’s almost entirely genetically pre-determined.

**HOW MUCH SLEEP DO YOU ACTUALLY NEED?**

http://youtu.be/5VQlCzxiQzl

What exactly is ‘enough sleep’? And more importantly, can you ever ‘catch up’ on it? While the very function of sleep is still debated by scientists, we do know that it’s necessary to function efficiently and productively - after all we spend 24 years of our lifetime sleeping, it’d better be important.

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**APPLE EXPANDS RESEARCHKIT TO AUTISM, EPILEPSY AND MELANOMA STUDIES**

ROMAIN DILLET

Apple is expanding its ResearchKit program with three new studies and three new partner universities. This time, Apple will help research studies on autism, epilepsy and melanoma.

As a reminder, ResearchKit is a set of tools for collecting participant consent, conducting surveys and assigning active tasks to participants that they can perform to help researchers achieve specific study goals. It lets researchers leverage Apple devices for their studies.

If users agree to share these sets of data, researchers can collect data from iPhones, Apple Watches and now iPads as well as iOS accessories, which is great if you want to measure blood pressure, glucose levels and more. Researchers can take advantage of the accelerometers, gyroscope, heart monitor, GPS sensor, microphone and more.

Duke University worked on an autism study. It wants to leverage the front-facing iPhone camera and emotion detection algorithms to measure a young child’s reaction to a video. It’s a way to detect signs of autism at a much younger age.

Johns Hopkins worked on the EpiWatch app. As the Apple Watch comes with accelerometers, it’s a great way to measure the onset and duration of seizures. It will then send an alert to a loved one. The ability to compare seizure data with a large set of participants is also a great way to learn more about the disease.

Finally, Oregon Health & Science University worked on melanoma. Using photos, the researchers want to learn more about mole growth and melanoma risks. Eventually, the university wants to create detection algorithms by studying a large amount of mole photos.

There are new generic active task modules in the framework as well. Now, ResearchKit can help you create tasks to study hearing loss, reaction time to a stimulus, walk tests, memory tests and more.

The idea behind ResearchKit is that it should be easier to make contributions to medical research. And now you can do so if a researcher wants to work with you and you have an Apple device. ResearchKit has already helped studies on asthma, diabetes, Parkinson’s disease and more. 100,000 people are already enrolled in ResearchKit studies.

Apple doesn’t get anything out of it. It is even dedicating resources to improve the framework by regularly adding new features. That’s why ResearchKit is even more remarkable — it is clearly an important initiative for Apple.

Read it online: [http://gao.gl/nd5PUx](http://gao.gl/nd5PUx)
UID HALLOWEEN '15
SATURDAY, OCTOBER 31
START AT 20:00

TICKET SALE AT HANSSON&HAMMAR
DURING LUNCH TIME IN WEEK 43

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DEPARTMENT OF DESIGN
EASING THE WAY TO THE FUTURE

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