**SCHOLARSHIP**

BritaStina Nordenstedt’s donation

Starts October 15, 2015 until November 30, 2016

The purpose of the scholarship is to promote interdisciplinary cooperation between two or three of the following: Department of Food and Nutrition, Umeå Institute of Design and Umeå Institute of Technology in the area of functional living, working environment, meals, design and architecture in the private and public settings.

The funds can be used for student theses, projects, competitions, travel or attendance at conferences and symposia. For the designation of Scholarship holder, interdisciplinarity is primarily taken into account.

The scholarships will be awarded in the form of:
- Travel grants: 5-10 grants with 5000 to 10,000 SEK per contribution.
- Grants for promising research: 5-7 grants with 15,000 to 25,000 SEK per contribution.

**Time of application**

The application for scholarship shall have been submitted (preferably by e-mail) latest November 30, 2016 to the Vice Rector Maria Göransdotter, Umeå Institute of Design, Umeå University, SE-901 87 Umeå, Sweden. E-mail: maria.goransdotter@umu.se.

**Application**

Application must include a fully completed application form.
- Application form in English
- Ansökningsblankett på Svenska

**Accounting**

All Scholarship holders granted a scholarship must submit a fully completed account form no later than 15 November of the disposition year. Redovisningsblankett på svenska.

**Other scholarships:**

The Scholarship Committee can agree on awarding grants to other types of projects in accordance with the donation purposes.
Questioning Implicit Linearity
An Excerpt from Design for Dasein
BY THOMAS WENDT   APR 07

“I don’t think you can design anything just by absorbing information and then hoping to synthesise it into a solution. What you need to know about the problem only becomes apparent as you’re trying to solve it.” Richard MacCormac

The argument here is a simple one, but one which I believe has been swept under the design practice rug for quite some time. I say “design practice” because design theorists and academics have addressed it on a few occasions, but unfortunately, as with many other examples, theory does not necessarily make its way into practice. Much design practice has been based on the assumption that we move from problem to solution—a point that has become so wrapped up in everyday practice that it is difficult to question, often resulting in raised eyebrows. However, I have seen in my own practice and from observing others that there is usually a lingering sense that problems and solutions are not completely separate, and their interrelationship is an important nuance in the design process. We do not move from problems to solutions; rather, they coconstruct one another and coevolve together.

Dualist Tendencies
Perhaps the most well-known and concise definition of design comes from Herbert Simon, who asserted that design involves the movement from a current state to a preferred one. His definition is quite compelling—so much so that it has shaped much of our understanding of design, drawing a connection between often lofty versions of design as magic, to the everyday instances of design by showing how anyone who changes current conditions to a more preferable state might be classified as a designer.

I argue that this definition is both true and detrimental: true in its simplicity, but detrimental because it sets up an overly linear and dualist way of thinking about design.

Much of our current understanding of dualism stems from René Descartes’s reflections on the mind and body, which he viewed as two separate and distinct substances. This view has embedded itself into a variety of fields, including design. We see its effects perhaps most prominently in the question of problems and solutions. Traditionally, designers tend to conceive of a dualist relationship between the two: problems are inconsistencies, obstacles, or gaps in the environment one can observe, and solutions are the means to reach that “preferred state” as the endpoint of design.

Read more on http://goo.gl/dWm0OE

Coming soon at a museum near you...

Bildmuseet will soon be hosting new exhibitions in the coming weeks.

John Akomfrah / Vertigo Sea
2015-10-25 2016-01-17
John Akomfrah’s new threescreen film installation Vertigo Sea forms a meditation on man’s relationship with the sea: on the role of the sea for migration, in war and conflict, for the history of slavery and colonization. It is a narrative on man and nature, on beauty, violence and on the precariousness of life.

Julio Le Parc / Lumière
2015-11-22 2016-04-17
Julio Le Parc experiments with the experience of art and its environment. Using simple, reflective material, he creates large, spectacular and entrancing light installations. Using lenses and built-in motors, light is set in motion.

The World was Flat
2015 11 22   2016 03 27
The world was flat, now it’s round and it will be a hologram. A group exhibition which thematically reflects upon shifting worldviews. Works by Julieta Aranda, Erick Beltrán, François Bucher, Rometti Costales, Horun Faracki, Jeppe Hein, Herman von Helmholtz, Klara Hobza, Lina Maria López, Terence McKennah, Douwe Mulder, John Mario Ortiz, Benoit Pype, Manuela Ribadeneira and Tamás Saraceno.

Nisrine Boukhari / Wanderism is a State of Mind
2015-11-22 2016-02-14
Nisrine Boukhari’s art is inspired by psychogeography: theories about how geographical environments affect people’s emotions and behaviour. Using everyday objects and principles of colour and light therapy, her work may remind us of the home of someone we know, but it is actually about people’s inner spaces and uncertainties in a changing world.

Am I responsive?
Wednesday 28 October 15.00 Auditorium

Lecture with Peter Mandahl from www.responsive.org Responsive.org aims to develop a shared language and independent global community that promotes and enables a fundamental shift in our way of working and organizing. We aspire to act as the central hub for Responsive thinkers and practitioners.
@mimigle
My workstation this year - distracted and inspired by sunsets, water and reflections.

@flodyssey
Just your average River outside of school on a foggy day.

@daanhekking
Modelled in Alias. Rendered in Keyshot and finalized in Photoshop.

@joschly
Sadbot and Grumpybot. Gjorda i Rhino o Keyshot.

@melaisah
Accidentally drew the hammer in the wrong direction and what do you know?

@daanhekking
Some 5min doodling. Sketchbook.

@akansha.x
Salmon tine dinner latergram.

@joschly
Hypnosis.

@deedeecarlson
One bike to support them all. It happened again. My bike is strong.

@daanhekking
Trying to get more comfortable in Alias. Designer. Product.

#lifeatuid

We love hearing from you!
Share your projects, fikas and class moments with UID by sending your photos to: wozzop@gmail.com or use #lifeatuid on Instagram.
UID HALLOWEEN '15

SATURDAY, OCTOBER 31

Buy tickets at H&H all week during lunch!